	Dance									
	Year 1 (KS1 Skills)	Year 2 (KS1 Skills)	Year 3 (Lower KS2 Skills)	Year 4 (Lower KS2 Skills)	Year 5 (Upper KS2 Skills)	Year 6 (Upper KS2 Skills)				
Head	 Select movements that show a clear understanding of the theme/story/idea of the dance. Show confidence to perform in front of others. 	 Select movements that show a clear understanding of the theme/story/idea of the dance. Show confidence to perform in front of others. 	 Discuss own, and others work with some awareness of choreography. Describe using appropriate vocabulary, features of dances performed by others. 	 Demonstrate and discuss performance skills Remember movements and routines from previous weeks. 	 Confidently takes part in dances from different place in the world. Discuss what non-locomotor is and demonstrate what non-locomotor is 	 Warm up and cool down independently Interpret different stimuli with imagination and flair. Work imaginatively, creatively on their own, in pairs and in a group, to create a 				
			others.			simple dance.				
Hand	Respond to a range of stimuli and types of music. • Explore space, direction, levels and speeds. • Experiment creating actions and performing movements with different body parts. • Able to build simple movement patterns from given actions. • Compose and link actions to make simple movement phrases. • Respond appropriately to supporting concepts such as canon and levels.	 Describe and explain how performers can transition movements. Perform basic actions with control and consistency at different speeds and levels. Move imaginatively responding to music. Work as part of a group to create and perform short movement sequences to music. Explore relationships through different dance formations. Explain the importance of emotion and feeling in dance. 	 Practise different sections of a dance aiming to put together a performance. Perform using facial expressions. Perform with a prop. Building stylistic qualities of Barn Dance through repetition and applying movement to own bodies. Building basic creative choreography skills in travelling, dynamics and partner work in the specific style of Barn Dance. 	Work to include freeze frames in routines. • Practise and perform a variety of different formations in dance. • Develop a dance to perform as a group with a set starting position. • Developing choreography and devising skills in relation to a theme. • Exploring dynamic quality and formations to communicate character. • Concentrating on one simple theme throughout and linking all activities to the communication of this	 Perform different styles of dance fluently and clearly. Refine & improve dances adapting them to include the use of space rhythm & expression. Worked collaboratively in groups to compose simple dances. Recognise and comment on dances suggesting ideas for improvement. Developing choreography and devising skills in relation to a theme. Exploring dynamic quality and formations to communicate character. 	Work collaboratively to include more complex compositional ideas Develop motifs and incorporate into self-composed dances as individuals, pairs & groups Talk about different styles of dance with understanding, using appropriate language & terminology Developing group devices and greater use of teamwork. Demonstrating narrative through contact and relationships				
	Skills Covered:	dance.Use the stimuli to copy,		to an audience.	• Concentrating on one simple theme throughout and linking	• Showing tension through pattern and formation				
	-Exploring storytelling	repeat and create dance	<u>Skills:</u>	<u>Skills:</u>	all activities to the					
	through dance.	actions and motifs.	-Perform a jazz square.	-Develop dance freeze	communication of this to an	<u>Skills:</u>				
	-Use a theme to create a		-Perform 2 contrasting	frames.	audience.	- Explore space in a deeper				
	dance.	<u>Skills:</u>	characters.	-Perform a slide and roll		way in relation to dance.				
	-Develop actions to express	-Dance in solo and duet.	-Communicate ideas as	Replicate a set phrase.	<u>Skills:</u>					
	friendship.	-Explore creative footwork.	part of a group.							

	-Dance with start, middle	-Discuss how a dance can	-Use a prop in a 4-action	-Work collaboratively to	-Perform locomotor in a dance	-Identify appropriate
	and end.			•		
		develop.	dance phrase.	sequence movements.	phrase.	dynamics and group
	-Perform with feeling.	-Respond to visual	-Discuss examples of	-Create a 5- action routine.	-Describe the key features of	formations for the Hakka.
	-Perform actions to nursery	stimulus.	professional work.	-Use formations to tell a	line dancing.	-Perform some basic street
	rhymes.	-Comment on contrasting	-Create own floor	story.	-Work collaboratively in a	dance skills.
	-March in time.	actions.	patterns.	-Perform without prompts.	group of 4.	-Compose a street dance
	-Move and turn as a group.	-Perform 'freestyle' moves.	-Demonstrate stylistic	-Use devices to manipulate	-Use basic knowledge of line	performance.
	Perform simple cannon and	-Perform a motif to music.	elements of barn dance	movements.	dancing steps to create own	-Create a phrase of gestures
	in rounds.	-Explore movement	Apply feedback to	-Perform contact work as a	line dance.	that communicate a theme.
		pathways.	improve own	group.	-Copy and perform a specific	-Describe the
			performance.	-Identify strengths in their	dance action to communicate	meaning/purpose of several
				performance.	a theme.	different devices.
				·	-Communicate the idea of a	-Show formations that
					hero. Copy and execute a high	create tension and
					energy jump sequence.	relationships.
					circ. g, jamp coquence.	-Create and perform.
Heart	 Work with a partner to perform repeating motifs in a dance. Tap into emotions to respond to the 	 Create a short, simple dance with a partner. Attempt to work as part of a group to create a dance. 	 Share and create short dance phrases with a partner and in small groups 	 Work as part of a group to listen to and give ideas. Include unison and cannon in the dance sequence 	 Recognise and comment on dances and suggest ways to improve. Adapt a pair dance into a small group dance. 	When working in groups and pairs, take the lead by suggesting ideas and refining the ides of others
	feelings in a piece of music by		 Work to develop and take part in 			 Work sensibly with others during
	translating it to		group/whole			contact and lift
	body movement.		class dance.			work.

			Gymnastics			
	Year 1 (KS1 Skills)	Year 2 (KS1 Skills)	Year 3 (Lower KS2 Skills)	Year 4 (Lower KS2 Skills)	Year 5 (Upper KS2 Skills)	Year 6 (Upper KS2 Skills)
Head	 Use words such as rolling, travelling, jumping, shape and take-off. Can identify risks 	Work safely on own and with others in body management sequences. Refine and develop	 Develop character and maturity to work alongside others. Work with a partner to copy, 	 Decide on ways to improve a piece of work using compositional elements and implement changes. 	 Select a component for improvement and take guidance from others to do so. Take the lead in a 	 Identify strengths and weaknesses of a performance. Explain why dismounting safely is so
	of working on and around apparatus.	a routine to improve their performance.	create and join sequences.	 Apply a broader range of more challenging skills, executed with precision. 	group.	important.
	•Identify and use simple	Describe and explain how performers can transition	Modify actions Independently using	To become increasingly	Create longer and more	Lead group warm-up Demonstrate accuracy
	gymnastics actions and	performers can transition	independently using	competent and confident to	complex sequences and	Demonstrate accuracy,
	shapes.	and link gymnastic	different pathways,	perform skills more	adapt performances.	consistency, and clarity
	Apply basic strength to a	elements.	directions and shapes.	consistently.	- 1 1	Work independently and
	range of gymnastics	Perform with control and	Consolidate and improve	Able to perform in time	Take the lead in a group	in small groups
	actions.	consistency basic actions at	the quality of movements.	with a partner and group.	when preparing a sequence.	Arrange own apparatus
	Begin to carry simple .	different speeds and on	Relate strength and	Independently use		to enhance work and vary
	apparatus such as mats	different levels.	flexibility to the actions	compositional ideas in	Develop symmetry	compositional ideas.
<u>Hand</u>	and benches.	Challenge themselves to	and movements.	sequences such as changes	individually, as a pair and in	Experience flight on and
	• To recognise 'like'	develop strength and	• To use basic	in height, speed and	a small group.	off of high apparatus.
	actions and link them.	flexibility.	compositional ideas to	direction.		Perform increasingly
	• To perform a variety of	Create and perform a	improve sequence work.	Develop an increased	Compare performances	complex sequences.
	basic gymnastics actions	simple sequence that is	Identify similarities and differences in accurate	range of body actions and	and judge strengths and	Combine own ideas with
	showing control.	judged using simple	differences in sequences.	shapes to include in a	areas for improvement.	others
	To introduce turn, twist,	gymnastic scoring.	Develop body	sequence.	. Calact a same an ant fan	Compose and practise
	spin, rock and roll and link	Develop body	management over a range	Define muscles groups	• Select a component for	actions, relate to music.
	these into movement	management through a	of floor exercises.	needed to support the core	improvement.	Show a desire to
	patterns.	range of floor exercises.	Attempt to bring	of their body.	Take responsibility for	improve
	To perform longer	Use core strength to link	explosive moves into floor	Refine taking weight on	own warm-up	et.:
	movement phrases and	recognised gymnastics	work through jumps and	small and large body parts,		<u>Skills:</u>
	link with confidence.		leaps.			-Prepare for vaulting.

		elements, e.g., back support	Show increasing	for example, hand and	Perform more complex	-Dismounting from height.
		and half twist.	flexibility in shapes and	shoulder.	actions, shapes and	-Flight in unison & cannon.
		Attempt to use rhythm	balances.		balances with consistency.	-Use music to make group
		while performing a	Salarioes:		Salarices With consistency.	patterns.
	Skills:	sequence.	Skills:		Use information given by	Use stimuli such as
	-Carry equipment safely.		-Contrasting shapes, body		others to improve	ribbons and hoops.
	-Perform magic chair	<u>Skills:</u>	control when rolling.	Skills:	performance.	
	landing.	-Use start & finish shapes	-Partner unison. Patterns.	-Cartwheel progressions.		
	-Explore body tension.	Power in jumping.	-Fluency in movement.	- Using STEP.		
	-Linking movements. Rock,	-Levels and speed.	-Half lever. Bouncing ,	-Judging. Changes in speed.		
	spin, turn. Move on, off	-Back & front support.	smooth transitions and	-Shoulder roll. Shoulder	Skills:	
	and over.	-Rhythm in performing.	extension	stand.	-Symmetry &	
		-Body management in a		-Showing flow.	Asymmetry.	
		range of actions.		-Fitness through tabattas.	-Perform counterbalances.	
					-Round off progressions.	
					-Linking cartwheels & round	
					offs.	
					-Performing pathways.	
Heart	Create a basic	Develop character	Work as a group	Adapt actions and	Work responsibly in	• Lead a warm-up,
	travelling	and show maturity	to create a basic	sequences to work	trust exercises and	demonstrating
	sequence on feet,	to work with	sequence.	with partners and	when	the importance of
	jumping, rolling	others.		small groups.	counterbalancing.	strength and
	and showing		 Can suggest how 			flexibility.
	shape.	 Work with a 	developing	 Work as a group to 	 Perform symmetry 	
		partner to copy,	strength and	combine	and asymmetry	 Show good
	 Value others' 	create and join	flexibility helps in	sequences.	individually, in pairs	character when
	efforts when they	sequences.	maintain a		and in small groups	being led as part
	perform; watch		healthy, active	 Judge other 		of a group
	and listen		lifestyle.	performances	 Compare 	
				using appropriate	performances and	
				communication.	judge strengths and	
					areas for	
					improvement	

	Invasion Games						
	Year 1 (KS1 Skills)	Year 2 (KS1 Skills)	Year 3 (Lower KS2 Skills)	Year 4 (Lower KS2 Skills)	Year 5 (Upper KS2 Skills)	Year 6 (Upper KS2 Skills)	
• Head	 Recognise rules and apply them in competitive and cooperative games 	 Begin to look for space to pass into or run to receive Recognise you 	 Recognise the need to look forward when attacking the goal Sometimes make 	 Explain the travel violation rules Explain how to apply pressure to an opponent in a 	 Explain the need for different tactics and attempt these in a game situation 	 Implement a range of strategies to attack and defend, such as restricting attackers' space 	
	 Make decisions about how to defend a target Discuss changes 	sometimes need to stay within a defined area • Making decisions	good choices about when to pass and when to dribble	game Have discussions on the benefits and weaknesses of both types of	 Make appropriate choices on when to pass, shoot or dribble# 	 Appraise own skill level and choose the distance for a free throw 	
	in the body brought about by exercise Independently explore creative	to send balls to a player in space • Select the most appropriate skill to move	 Explain why we look to 1) shoot 2) pass, and 3) dribble Apply contact 	 Sometimes make decisions on the best time to tackle 	 Select an appropriate conclusion to run, e.g. shoot, pass, dribble further 	 Play with rules recognising when they have committed a foul/penalty 	
	ways to score points - try something new to score	forwards to shoot	rules when defending Use individual strengths to their advantage	 Play in a game with recognition of more rules Recognise and explain why marking is 	 Play in a formation Play in formations and execute 'set plays' in game situations 	 Devise a drill that develops a particular skill Explain why certain areas of 	
			 Implement some rules in games Show an understanding of different roles e.g. goal shooter 	 Decide on ways to improve a piece of teamplay 	 Explain the need for different tactics and attempt these in a game situation 	 the goal are better to shoot at Can say why you need to get 'free' to receive the ball 	
			 Explore a range of techniques to avoid being tagged/tackled 	 Identify when to run and when to pass 	 Introduce set plays and be able to explain the aim of the set play 	 Recognise when a rule has been broken and explain the repercussions 	

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			Employ tactics to put opponents under pressure		 Explain the techniques for different passes Know and apply the rules consistently in game situations Recognise the principles of defence 	 Make appropriate pass choices Umpire a game, explaining decisions where necessary Use STEP principle to suggest, plan and lead a warm-up to complement the lesson objectives Recognise the difference between attacking and defensive tactics
Hand	To practice basic movements including running, jumping, throwing and catching. • To begin to engage in competitive activities. • To experience opportunities to improve agility, balance and coordination. • To recognise rules and apply them in competitive and cooperative games. • Use and apply simple strategies for invasion games.	Can send a ball using feet and can receive a ball using feet. Refine ways to control bodies and a range of equipment. Recall and link combinations of skills, e.g. dribbling and passing. To select and apply a small range of simple tactics. Recognise good quality in self and others. To work with others to build basic attacking play.	To perform some basic invasion games skills, throwing, catching, kicking and dribbling. • To build attacking/offensive play. • Able to show basic control skills including sending and receiving the ball. • To send the ball with some accuracy to maintain possession and build attacking play. • Able to implement basic rules of modified games e.g. basketball.	Show increases confidence and perform with more consistency a selection of basic skills such as dribbling, throwing and shooting • Develop a wider range of ball handling skills • Use footwork rules in a game situation and explore basic marking. • Passing over longer distance. • Moving towards the ball to receive the pass.	Use strength, agility and coordination when defending. Increase power and strength of passes, moving the ball accurately in a variety of situations. Select and apply a range of tactics and techniques and play with consistency. To play effectively in a variety of positions and formations on the pitch. Relate a greater number of attacking and defensive tactics to gameplay	Apply aspects of fitness to the game such as power, strength, agility and coordination. • Choose and implement a wider range of strategies to play defensively and offensively. • Grasp more technical aspects of the game. • Observe, recognise and analyse good individual and team performances. • Suggest, plan and lead simple drills for given skills.

Preparing for, and	Nea subse	Develop motor skills to	Pass and move with the	Become more skilful	Combine and perform
explaining the reasons	Kick with inside	handle sticks with ease and	ball as a team to build	when performing	more complex skills at
why we enjoy exercise.	of foot and stop	improve agility.	attacks.	movements at speed.	speed in games.
	ball with feet.	Show basic skills to	Apply a small range of	Select and apply	Use set plays in game
		maintain possession.	tactics in a competitive	appropriate skill in a game	situation and explain when
		Use space efficiently to	situation.	situation.	and why they are used.
		build an attack.	Demonstrate increased	 Play effectively as a team 	Switch effectively as a
		• Link skills to perform as a	speed and endurance	in defence taking individual	team between defence and
		team.	during game play.	responsibility for your role.	attack.
			 Evaluating skills, tactics 		
			and teamplay to aid	General – Combine basic	
			improvement.	skills with confidence such	
				as dribbling and shooting.	
				Select and apply	General – Combine basic
	 Control a ball. 			appropriate skills in a game	skills with confidence such
		General - Dribbling, passing		situation. Basketball –	as dribbling and shooting.
 Send to targets. 	 Bounce the ball 	in pairs. Defensive		Block, forward pivot,	Select and apply
	to send it.	positioning. Building an	General – Passing over	forward pass, push pass,	appropriate skills in a game
 Catch and 		attack. Finding space to	longer distances, use some	boxing out.	situation.
intercept.	 Bounce a ball to 	receive the ball. Shot, pass,	marking technique and	Football – Turning with the	Basketball – Block, forward
	begin to dribble.	and dribble theory.	introduce some defending	ball, running with ball,	pivot, forward pass, push
 Bounce ball to 		Basketball – Jump Ball, 2	principles.	keeping possession, step	pass, boxing out.
self.	 Throw/send a 	handed shot. Defensive	Basketball - Use footwork	over.	Football – Turning with the
	variety of	body position. Football –	rules, explore basic	Hockey – Block tackle,	ball, running with ball,
 Defend a target. 	equipment.	Using inside and outside of	marking, crossover dribble,	passing in the D, sweep	keeping possession, step
		foot, trapping.	bounce pass, jump shot,	shot, dragging the ball.	over.
Attack and	 Pass and move. 	Hockey – Using flat side of stick. Close control,	and triple threat position.	Handball – Jump shot,	Hockey – Block tackle,
defend as a pair.		preparing to tackle.	Football – Dribbling in different directions,	closing angles, pivoting to pass, set plays.	passing in the D, sweep shot, dragging the ball.
	 Intercepting in a 	Handball – Catching ready	defensive tackling, front of	Netball – Effective bounce	Handball – Jump shot,
Communicate	game.	position. Move correctly	player and goal side	pass in game, use a greater	closing angles, pivoting to
with partner.		with the ball. Attacking	marking.	variety of dodging skills,	pass, set plays.
Comments to a head-	Play goalkeeper.	formations. Effective hand	Hockey – Push pass, slap	pivot and pass, 2 handed	Netball – Effective bounce
Compete in a basic		grip.	pass, straight dribble,	shooting. Tag Rugby –	pass in game, use a greater
tournament 2v2		Lacrosse – Underarm and	stopping and turning with	Tagging opposition, when	variety of dodging skills,
		overarm throw. Groundball	the ball	to run and when to pass	pivot and pass, 2 handed
				into space, deny space to	shooting.
				13 15117, 1311, 1550000	

			collection. Shot, pass and	Handball – Protecting the	opposition, pop pass, magic	Tag Rugby – Tagging
			run.	ball, basic shooting, 3 man	diamond formation, 3 step	opposition, when to run
			Netball – Chest, shoulder	weave, turn on the move,	and pass technique.	and when to pass into
			and bounce pass. Dodging	7m throw.	and pass technique.	space, deny space to
			to get free.	Lacrosse – Following your		
			_	= -		opposition, pop pass,
			Tag Rugby – Ball handling.	pass, maintain unopposed		magic diamond formation,
			Running past defenders.	possession, short range		3 step and pass technique
			Evading taggers and tag	shooting, receive and turn.		
			protocol	Netball – Protecting the		
				ball, basic shooting, playing		
				within 3rds, 1to1 marking,		
				footwork rules.		
				Tag Rugby – Picking up and		
				running with ball, correct		
				ball carrying position,		
				keeping possession.		
Heart	Work in	Can play in a	Work hard in a	Help someone to	Use individual	 Counterattack
	collaboration	variety of	game and	improve a	skills to keep	with team using
	with others to	positions in both	recognise the	particular skill	possession,	the fast break
	attack and score	defence and	physical effects on		explain how this	
	points	attack	you and your	 As a team, force 	helps the teams	• Develop
			teammates.	attackers to make	 Use appropriate 	confidence to
	 Show motivation 	 Show awareness 		mistakes	language to	drive to the
	to improve and	of teammates	 Assist teammates 		describe attacking	basket/goal
	attempt more	and opponents in	to shoot	 Work hard in a 	and defensive play	
	difficult	games		game and	Build an offence as	Collaborate with a
	challenges		 Take on the role 	recognise the	a team	partner to
			of referee	physical effects on		implement simple
	 Cooperate to 			yourself and your	 Apply knowledge 	defensive
	perform a range		 Show support, 	teammates	of personal fouls in	techniques
	of challenges		encouragement		a competition	
	using skills such		and good	 Evaluate which 	setting	 Work as a team to
	as		sportsmanship	skills and tactics		attack and defend,
	gesture/signalling			you applied well,	 Explain how a 	implementing a
				and which need	team's passage of	variety of skills
						,
	 Identify the 			improvements	tourn's passage or	,

F		gestions as to what skins inigh			
	like about	Work as part of a	Build an attack as	play was	 Work as part of a
	exercise both in	team to attack	a team	successful	team to switch
	and outside of	towards a goal			from defensive to
	school		• Show	 Use verbal and 	attacking play
		 Help team to 	characteristics of a	non-verbal	
		create chances to	good team player	communication to	 As a team, decide
		score		show teammates	tactics to
			Work as part of a	where you want	implement into
			team to ensure all	the ball	the game
			players are		the game
			marked	 As a team, 	 Play in a
			illaikeu	maintain	
					competition
			Recognise how	possession	
			playing as a team		Play in squad
			can improve your	Mark an opponent	rotations keeping
			communication	as an individual	track of who is
			skills	whilst	where and where
				communicating as	you are rotating to
			 Work as part of a 	a team	next
			team to attack		
			and score in a		 Suggest ways to
			defined area		improve set plays
					 Offer suggestions
					for improvements
					on other's warm-
					up activities
					up activities
·					

	Net/Wall								
	Year 1 (KS1 Skills)	Year 2 (KS1 Skills)	Year 3 (Lower KS2 Skills)	Year 4 (Lower KS2 Skills)	Year 5 (Upper KS2 Skills)	Year 6 (Upper KS2 Skills)			
Head	 Can describe how they worked with their partner to send and receive Confident to explore different actions such as hitting other types of targets Identify space to send a ball into Identify tactics to outwit an opponent, such as hitting to space 	 Decide on and play with the dominant hand Begin to recognise when a ball has landed 'in' and 'out' of the boundaries Develop tactics to outwit your opponent, so they cannot return the ball Describe what an attacking shot is 	 Play with court boundaries Discuss the different types of shots that can be used in a variety of situations Keep count/score of a game Describe different types of shots using the terms short, long etc Attempt to perform 3 contacts 	 Know and use different tactics to make the shuttle/ball difficult to return for an opponent Know how to keep and record points scored in a game/event Use different defensive tactics to defend the court Play the role of the umpire to keep score Use the service rules correctly Communicate as a pair to consistently perform 3 contact 	 Recognise how reaction time can impact on play Umpire a game Cooperate and collaborate with others to play in a sportsmanlike way Play in a game adhering to modified doubles rules Recognise where to stand on the court when playing on their own and with others 	Make appropriate choices in games about the best shot to use Explain some of the tactics used			
Hand	Able to send an object	Be able to track the path	Identify and describe	•Explore and use different	Use different types of	Develop a wider range of			
	with increased confidence	of a ball over a net and	some rules of net/wall	shots with both the	serves in-game and new	shots.			
	using hand or bat.	move towards it	games.	forehand and backhand.	shots.	Begin to select and apply			
	Move towards a moving	Begin to hit and return a	• Serve to begin a game. •	Demonstrate different	Play with others to score	more sophisticated tactics			
	ball to return it.	ball using hands and	Explore forehand hitting.	net/wall skills.	in competitive games.	such as net play, and			
	Sending and returning a	racquets with some		Practise some trick shots		offensive and defensive			
	variety of balls/objects	consistency		in isolation.		positioning.			

such as balloons and	 Play modified net/wall 	Play with some	Work to return the serve.	Move confidently around	Play with fluency with a
beach balls.	games throwing, catching	understanding of modified	Demonstrate different	the playing area using	partner in doubles/partner
 Track, intercept and 	and sending over a net	court boundaries.	court positions in gameplay	footwork techniques.	scenarios.
stop a variety of objects	Be able to make it			 Develop further ways of 	Develop backhand shots.
such as balls and	difficult for their			playing with others	Begin to use full scoring
beanbags.	opponent to score a point.			cooperatively and in	systems
 Select and apply skills to 	Begin to choose specific			competition.	Continue developing
beat the opposition.	tactics appropriate to the			 Introduce Volley shots 	doubles play and tactics to
	situation.			and Overhead shots.	improve.
	 Improve agility and 			Explore Tennis service	
	coordination and use in a			rules.	
	game.				01.111
			Skills:		<u>Skills:</u> Badminton:
<u>Skills</u> :	<u>Skills:</u>		<u>Skills.</u>		-Drop and smash shot.
-Sliding and receiving a	-Identify dominant and		Badminton:	Skills:	-Drop shot and recover.
ball/beanbag.	non-dominant side.	<u>Skills:</u>	- Underarm forehand shot.	<u></u>	-Use quick reactions for
-Explore different ways of	-Use basic serving rules in	Badminton:	-Overhead/clearance shot.	Badminton:	confident net play.
sending a ball.	a game.	-Use hard and soft hits.	-Introducing backhand.	-Moving opposition around	-Offensive court
-Moving towards and	-Able to self-feed a ball to	-Hit using direction. Return	-Practice racquet handling skills with trick shots.	court.	positioning.
returning balls.	a partner using a racquet.	a shuttle.	-Explain different scoring	-Perform forehand long and	-Defensive formations for
-Scoring points against	-Develop agility in isolated	-Play using forehand shots,	scenarios.	short serves.	doubles.
opposition.	challenges.	playing to boundaries.	-Developing singles play.	- Use close control.	Tennis:
-Attempt to hit a ball.	-Develop the ready	-Rally with a partner.		- Develop reaction time.	-Introduce the lob.
Basic rally with slow	position to receive a ball.	-Send and return over a	Tennis:	Tennis:	-Communication in doubles
moving objects.	-Play a variety of roles in a	netServe using the	-Correct position to return balls.	-Volley shots.	play.
-Feeding the ball	simple game.	forehand.	-Consistently send	-Clearing from the back of	-Two handed backhand.
-Track balls.	-Throw into space to		forehand to targets.	court.	-Use full rules for modified
-Develop core strength to	make it difficult for	Tennis:	-Introduce backhand.	-Different positioning for	tennis games.
send objects from a	opponent to return.	-Ready position.	-Work cooperatively to	doubles games.	-Use doubles tactics
sitting, kneeling, and standing position.		-Hot to different areas of court.	score points in simple	-Approach the ball and	
standing position.		-Perform a forehand shot.	doubles play.	forehand and backhand.	
		-Move towards the ball to		-Conditioned games to	
		return.		encourage using different	
		-Serve with some accuracy		shot types.	
		•			
		to targets			

Heart	 Work with a partner to send and return an object and play in a simple rally Recognise your actions impact others Play cooperatively in a game situation Keep active during lesson even when tired or out of breath 	 Play in modified games with others to send and return the ball over a line/net Work cooperatively with a partner to practice sending and receiving skills Work with a partner to play a simple rally Work as a team to get the ball over the net to win points 	Take part in a rally with a partner Show sportsmanlike play in competitive situations Play against an opponent Play in cooperative team rallies with some success in keeping the ball in play	 Recognise and work on which skills need to be improved Play competitively with others and against others Take part in a doubles game Play competitively with others and against others in modified games Work as a team to build an attack against opposition 	 Play with others with some flow to the game, keeping track of their scores Apply some control when returning the shuttle/ball, including foot placement, shot selection and aim Play with others with some flow to the game, keeping track of their scores Suggest and lead warm-ups that prepare the body appropriately for tennis/badminton 	 Develop doubles play further and implement basic positioning tactics Use speaking and listening skills to umpire and play with peers without dispute Use forehand, backhand and overhead shots with more confidence in games Develop doubles play further and implement basic positioning tactics
			Striking and Field	ling		
Sport	Year 1 (KS1 Skills)	Year 2 (KS1 Skills)	Year 3 (Lower KS2 Skills)	Year 4 (Lower KS2 Skills)	Year 5 (Upper KS2 Skills)	Year 6 (Upper KS2 Skills)
Head	Identify when a point has been scored and keep track of the score	Make choices about where to hit the ball	Adhere to some basic striking and fielding rules	With increasing consistency, choose where to direct a hit from a bowled ball	Recognise in a game when to play a defensive shot	Apply with consistency standard rules of modified game

•	Show	•	Make tactical	•	Explain how		·	•	Bowl with some	•	Use a range of
	understanding of		decisions about		fielders work	•	Use and apply the		awareness of grip		tactics for
	techniques used		where to position		together to		basic rules of the		technique		attacking and
	to track a ball		themselves in the		restrict batters		game				defending in the
			field		runs			•	Describe what the		role of bowler,
•	Can choose					•	Choose where to		on and off side of		batter and fielder
	where to send	•	Judge and	•	Explain the		direct a hit from a		the field means		
	the ball to		change pace in a		importance of		bowled ball				
	maximise the		variety of		being ready in the			•	Apply the	•	Demonstrate
	chance to score		running activities		field	•	Play in a game		backwards hitting		urgency when in
							using a scoring		rule Apply tactics		the field
•	Can make						system		when setting the		
	choices where to								field		
	stand in the field										
	to restrict runs										
	scored										

Abbey Catholic Primary School - Physical Education Progression of Skills

ibbcy catrionic		•	•				•		
Red = sugge	stions a	s to wh	at skills	might	look	like ir	n spec	ific area	S

· Able to hit objects with hand or bat. • Track and retrieve a rolling ball. Throw and catch a variety of balls and objects. Develop sending and Hand receiving skills to benefit fielding as a team. • Distinguish between the roles of batters and fielders. • Introduce the concept of simple tactics. Skills: -Use a range of throwing and rolling skills. -Return a ball to a base/zone.

To develop hitting skills with a variety of bats.

- Practice feeding/bowling skills.
- Hit and run to score points in games.
- Work on a variety of ways to score runs in the different hit, catch, run games.
- Attempt to work as a team to field.
- Begin to play the role of wicketkeeper or backstop.

To be able to adhere to some of the basic rules of cricket of striking and fielding games.

- To develop a range of skills to use in isolation and a competitive context.
- To use basic skills with more consistency including striking a bowled ball.
- Work cooperatively with others to complete fielding tasks.

To develop the range of striking and fielding skills they can apply in a competitive context

- Choose and use a range of simple tactics in isolation and in a game context.
- Consolidate existing skills and apply with consistency.
- Strike to ball with intent. use decision making attempt direction.

- Link together a range of skills and use in combination.
- Collaborate with a team to choose, use and adapt rules in games.
- Recognise how some aspects of fitness apply to striking and fielding e.g., power, flexibility, and cardiovascular endurance • Develop retrieving and returning the ball.
- Apply with consistency standard rules in a variety of different styles of games.
- Attempt a small range of shots in isolation and in competitive scenarios.
- Use a range of tactics for attacking and defending in the role of bowler, batter and fielder.

- -Work with others to stop players scoring runs.
- -Self-feed and hit a ball.
- -Run between bases to score points

Skills:

- -Hit with bats (some still hitting with hands).
- -Use kicking to send a ball and score points.
- -Use underarm bowling.
- -Play as part of a team. Run to 'safety'.
- -Outwit bowler and hot to space.
- -Move in line to stop ball.

Skills:

General:

- -Bowl with some accuracy and consistency.
- -Use the long barrier to collect a rolling ball / collect and return a moving ball.

Cricket:

- -Forward drive into space.
- -Foot placement to hit the ball effectively.
- -Use overarm throw to send ball longer distances.
- -Explore role of wicket keeper.

Rounders:

Skills:

General:

-Directing hit to score runs. -Attempt to stop a bouncing ground ball with some success.

Cricket:

- -Anticipate when to run to score singles.
- -Bowl overarm from a stationary position.
- -Attempt a pull shot in a game.
- -Intercept the ball with one hand.

Rounders:

- -Run at speed to avoid being stumped.
- -Play backstop in small game.

Skills:

General

- -Throw for accuracy over short distances.
- -Recognise where to play.

Cricket

- -Calling for runs with partner.
- -Start to keep wicket.
- -Attempt a bowling with a run up.
- -Forward defensive shot. Setting a field.

Rounders

- -Body position to catch a ball to stump players out.
- -Apply backwards hit rule,
- -Distinguish between deep and close fielding.

Skills:

General

- -Demonstrate urgency when acquiring runs/rounders.
- Track and catch high balls.
- -Work in pairs to field a long ball.

Cricket

- -Fielding positions, slip, short leg and cover.
- -Bowling short.
- -On and off drive.

Rounders

- -Play using standard rounders pitch layout.
- -Bowling fast ball.
- -Play tactically to avoid overtaking teammates

	-Consistently hot one	-Use scoring system.	
	handed.	-Explain bowling rules.	
	-Use underarm bowling		
	action to bowl a 'good'		
	ball.		

collaboratively to score runs, show encouragement and support • Resilient in the face of challenges shows the will to keep trying • Decide as a team the best positioning to intercept balls • Show awareness of teammates fielding positions sportsmanship when competing against others against others • Work as a team to the bowler/base effectively against others • Work as a team to the bowler/base effectively against others • Work as a team to score runs/points • Work in small groups to field and bat • Work in small be tactful • Work in small ot the bowler/base effectively simple tactics to choose where to hit the ball hit the ball • Work with a partner to maximise runs • Show perseverance during the game and commitment to team perspective motivation vaccumulatin runs/rounde • Work as a team to return balls in the field to restrict runs • Work as a team to return balls in the field to restrict runs • Apply simple tactics to comparing to intercept balls • Work as a team to return balls in the field to restrict runs • Apply simple tactics to some successful play • Work as a team to return balls in the field to restrict runs • Work with a partner to maximise runs • Show perseverance during the game and commitment to team perspective motivation vaccumulatin runs/rounde • Work as a team to return balls in the field to restrict runs • Work with a partner to maximise runs • Show work and betting partner to anticipate when to run • Work as a team to return ball sin the field to restrict runs • Work with a partner to anticipate when to run • Work as a team to return ball sin the field to restrict runs • Apply simple tactics to en all runners in all runners in all runners in the field to restrict runs	11.						1 11 1
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encouragement and support • Resilient in the face of challenges shows the will to keep trying • Decide as a team the best positioning to intercept balls • Show awareness of teammates fielding positions to restrict run • Show against others • Work as a team to run • As a team, apply simple tactics to choose where to challenges shows the will to keep trying • Work in small groups to field and bat • Work in small groups to field and bat • Work in small groups to field and bat • Show awareness of teammates fielding positions to restrict run • Show awareness of teammates • Work as a team to run • Identify and describe some • Work as a team to round examinate • Work as a team to run • Work as a team to run • Work as a team to run • Work as a team to round examinate • Work as a team to round examinate • Work as a team to run • Work as a team to round examinate • Work as a team to round examinate • Work as a team to run • Work as a team to r		-	· ·			· · ·	_
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face of challenges shows the will to keep trying			Work as a team		run	'	
challenges shows the will to keep trying				<u> </u>			 Understand
the will to keep trying Work in small groups to field and bat Decide as a team the best positioning to intercept balls Show awareness of teammates fielding positions to restrict run The will to keep trying Work in small groups to field and bat Identify how to improve own, and others work and be tactful Work as a team to return balls in the field Field Work as a team to return balls in the field to restrict runs Work with others to both score runs in the field to restrict runs Apply simple tactics to en all runners in about bases			runs/points		-	and commitment	
trying groups to field and bat • Identify how to improve own, and others work and the best positioning to intercept balls • Show awareness of teammates fielding positions to restrict run • Identify how to improve own, and others work and be tactful • Work as a team to return balls in the field • Work as a team to return balls in the field • Work as a team to return balls in the field • Work as a team to return balls in the field • Work with others to both score runs in the field to restrict runs • Apply simple tactics to en all runners in about bases				hit the ball	describe some	to team	perspective &
Decide as a team the best positioning to intercept balls Show awareness of teammates fielding positions to restrict run and bat improve own, and others work and be tactful work as a team to return balls in the field with others to both score runs in the field to restrict runs Show awareness of teammates fielding positions to restrict run and bat improve own, and others work and be tactful with others to both score runs in the field to restrict runs Apply simple tactics to enall runners in about bases		the will to keep	 Work in small 		successful play		motivation when
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the best positioning to intercept balls • Show awareness of teammates fielding positions to restrict run the best positioning to intercept balls • Show awareness of teammates fielding positions to restrict run field both score runs in the field to restrict run to the field to restrict partner/team			and bat	improve own, and	 Work as a team to 	collaboratively	runs/rounders
 positioning to intercept balls Show awareness of teammates fielding positions to restrict run the field to restrict runs Apply simple tactics to enable to restrict run 		 Decide as a team 		others work and	return balls in the	with others to	
 Show awareness of teammates fielding positions to restrict run Intercept balls Show awareness field longer I Apply simple tactics to enable the same all runners in about bases 		the best		be tactful	field	both score runs in	 Work with a
• Show awareness of teammates fielding positions to restrict run • Apply simple tactics to en all runners n about bases		positioning to				the field to restrict	partner/team to
of teammates fielding positions to restrict run to start to the start		intercept balls				runs	field longer balls
of teammates fielding positions to restrict run of teammates tactics to encode all runners n about bases							
fielding positions to restrict run about bases		 Show awareness 					 Apply simple
to restrict run about bases		of teammates					tactics to ensure
		fielding positions					all runners make it
scoring		to restrict run					about bases
		scoring					
Outdoor Adventurous Activities		ı	1	Outdoor Adventurous	Activities	1	1
Year 1 (KS1 Skills) Year 2 (KS1 Skills) Year 3 (Lower KS2 Skills) Year 4 (Lower KS2 Skills) Year 5 (Upper KS2 Skills) Year 6 (Upper KS2 Sk		Year 1 (KS1 Skills)	Year 2 (KS1 Skills)	Year 3 (Lower KS2 Skills)	Year 4 (Lower KS2 Skills)	Year 5 (Upper KS2 Skills)	Year 6 (Upper KS2 Skills)

Head	Follow simple Confidently	Use acquired skills
	instructions follow a basic	to create maps strategies to solve remember games in PE to
	map	and directions. problems. symbols, items suggest
	Find and record	and objects during adaptations and
	items on a list • Create a simple	 Describe their Identify what they do well and Identify what they individual and games/activities
	map	work and use suggest what they team
	Identify and	different could do to • Follow
	select equipment • Make good	strategies to solve improve. • Play a role in instructions
	based on a choices when	problems. problem-solving accurately
	symbol leading others	Work out answers
		 Independently work Communicate using code
		identify skills independently
	Comprehend that	needed to solve a from the class
	one thing can	task teacher
	represent	
	another.	Use acquired skills
		to create maps
		and directions

	 Use thinking skills to follow multi step instructions. Solve more challenging 	 Use searching skills to find given items from clues and pictures. Work as a pair to 	Identify and use symbols on a map to navigate	Use maps, symbols and compass confidently to navigate	 Explore ways of communicating in a range of challenging activities. 	 Use written description to identify objects Use speed at
<u>Hand</u>	 Take part in activities with increasing challenge to build confidence. 	navigate space. • Use and explore unusual equipment to develop coordination, problemsolving and motor skills.	Play competitively, considering the rules	 Confidently undertake tasks with time limits and other restrictions Remember and recall map symbols and additional relevant key 	 Navigate and solve problems from memory. Develop and use trust to complete the task and perform under pressure. 	 appropriate times to complete a task quicker Refine and adapt ideas in a group task and work collaboratively.
	Skills:Perform physically challenging actionsFollow a movement pattern with othersUndertake simple speed	Skills: -Use equipment in unconventional waysBuild on speed stack skillsCompose a small group movement pattern.	Skills: -Use non-verbal communication effectivelyDevelop further simple map reading skill.	information Skills: -Recognise compass pointsUse a compass. Follow a courseWork cooperatively with a partner to follow a map	 Work at a high intensity for a sustained period of time whilst completing a task Evidence results and keep score Compete against others and perform under pressure 	Skills: -Follow and orient a mapIdentify objects in a scavenger huntPerform complex group pyramid
	stack arrangements.	-Participate in blindfold activitiesIntroduce the principle of map keys and use in a simple way.	-Plan on route map.	and solve problemsRecognise a range of standard map symbolsEvaluate their own success.	Skills: -Use memory and recall skillsWork at maximum physical capacity e.g., when runningUse control cardsPerform under pressure.	balancesTie a reef knot.

	2.1.00		Daufaum aafalu anal wiith	
			-Perform safely and with	
			control.	
			-Classify and interpret	
			simple morse code.	
			p i i i i i i i i i i i i i i i i i i i	

Beginners	Intermediate	Advanced
 Swim short distances unaided between 5 & 20 metres using one consistent stroke. Propel themselves over longer distances with the assistance of swimming aids. Move with more confidence in the water including submerging themselves fully. Enter and exit the water independently. 	 Swim over greater distances, between 10 & 20 meters with confidence in shallow water. Begin to use basic swimming techniques including correct arm and leg action. Explore and use basic breathing patterns. Enter and exit the water in a variety of ways. Take part in problem-solving activities such as group floats and team challenges. 	 Bring control and fluency to at least two recognised strokes. Implement good breathing technique to allow for smooth stroke patterns. Attempt personal survival techniques as an individual and group with success. Link lengths together with turns and attempt tumble turn in isolation and during a stroke.

Skills covered

Beginners	Intermediate	Advanced
 Pulling and pushing. Stabilising – feet upright off the ground. Submerging. Prone float. Supine float. Leg action on back. Push, glide, turn. Doggy paddle. Transition from glide to stroke. 	 Jump in from side of pool and submerge. Sink and roll. Front crawl legs. Surface dive. Linking 3 different types of floating technique. Breastroke legs. Somersault in water. Sculling face in water. Kicking while submerged. 	Relay change over. Mushroom float. Partner support. Crouching dive. Surface dive. Treading water. Tumble turn/tumble under water. Combining fluent breastroke arm and leg technique. Head out entry to water

Red = suggestions as to what skills might look like in specific areas

Reception Progression of Skills

Gymn	nastics	Dar	Dance Body Management		
 To develop confidence in fundamental movements To experience jumping, sliding, rolling, moving over, under and on apparatus To develop coordination and gross motor skills 	 To develop confidence in fundamental movements To learn and refine a variety of shapes, jumps, balances and rolls To link simple balance, jump and travel actions 	 Recognise that actions can be reproduced in time to music; beat patterns and different speeds Perform a wide variety of dance actions both similar and contrasting Copy, repeat, and perform simple movement patterns 	 Count and move to beats of 8. Copy and repeat movement patterns. Work as an individual, in partners, and as a group. 	 Explore balance and managing own body including manipulating small objects Able to stretch, reach, extend in a variety of ways and positions Able to control body and perform specific movements on command 	 Explore a variety of rolling, sliding and slithering. Jump using a variety of take offs and landings, moving on and off low apparatus using hands and feet Participate in a variety of small group co-operative activities.
,	ills	Sk		Sk	
Adapt instructions to physical actions. Develop take-off and landing position for jumps. Transferring and moving small equipment. Moving through and under apparatus. Copying and repeating actions.	Refines shapes and jumps to improve coordination. Experiment with egg & log roll. Recognise pathways and direction. Points and patches to develop body tension. Link basic movements and use start and finish position.	Link colours to feelings. Explore animal movements and levels. Replicate actions in larger groups. Sequence work. Explore leader or follower work.	Learning and repeating actions through circle dance. Perform to the count of 8. Copy and repeat 4 actions. Perform an African dance motif.	Balance obstacle course. Work with others to move through hoops. Reach, stretch, retrieve objects. Steps, strides, bounce, hop, bridges and tunnels. Travel over apparatus.	Twist, turn, roll. Coordinate and control limbs. Run and jump in time to music. Agility, balance, coordination obstacle course. Perform basic actions with others.
Speed, Ag	ility, Travel	Manipulation ar	nd Coordination	Cooperate and	Solve Problems
 Travel with some control and coordination Change direction at speed through both choice and instructions Stop, start, pause, prepare for and anticipate movement in a variety of situations 	 Agility-based activities moving and controlling objects Recognise different actions such as: moving softly, quietly, quickly, powerfully Relate body movements to music and percussion 	 Send and receive a objects with different body parts. Work with others to control objects in space. Coordinate body parts such as hand-eye, foot-eye over a variety of activities and in different ways 	 Coordinate similar objects in a variety of ways Differentiate ways to manoeuvre objects Skip in isolation and with rope 	 Organise and match various items, images, colours and symbols Work with a partner to listen, share ideas, question and choose Move confidently and cooperatively in space 	 Copy and repeat various patterns and actions Show an understanding of own feelings and others Solve more complex tasks using skills learned Work and play cooperate and take turns
, , , , , , , , , , , , , , , , , , , ,	ills	Sk		Sk	
Demo agility in variety of games. Recognise and follow instructions. Experiment with starting and stopping positions. Perform fast and slow movements. Show control to stop and perform actions.	Play games, take turns. Move by inching, crawling & jumping. Jump for speed and distance. Recognise cues in lyrics to change actions. Use strength to maintain a body shape.	Coordinate limbs to carry out defined movements and actions. Replicate bilateral movements. Make contact with ball with legs and feet. Practice hop, step, jump sequence.	Play parachute games. Move small objects using dominant and non-dominant hand. Push, hit, dribble. Use a baton to steer objects. Roll, spin, rotate, throw and catch hoops.	Work as an individual and part of a group to match. Keep heart rate high. Travel and follow travel trails as and individual. Work cooperatively to form shapes.	Move along a pathways/trail with partner. Work with partner to form jumping patterns. Respond to visual cues. Compete as a team to complete an obstacle relay.