



	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
National Curriculum/ EYFS Objectives	- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function; - Share their creations, explaining the process they have used;	to know, apply and und and processes specified programme of study. Pupils should be taugh To use a range of a design and make and imagination. To develop and share and imagination. To develop a wide techniques in usin line, shape, form a About the work of makers and design differences and sir	materials creatively to products. Sinting and sculpture to their ideas, experiences range of art and design g colour, pattern, texture,	Key Stage 2 By the end of each key stage, pupils are expected to know, apply and understand the matters, skills and processes specified in the relevant programme of study. In Key Stage 2 pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Pupils should be taught: To create sketchbooks to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example pencil, charcoal, paint, clay) About great artists, architects and designers in history				
Drawing	-Begin to use a variety of drawing tools, media and techniquesDraw on different surfacesUse drawings to tell a storyMake a variety of marks.	-Explore a range of drawing tools to make marksBegin to control the types of marks made with a range of mediaExplore different texturesDraw from imaginationExplore drawing from observation.	-Experiment with tools and surfacesDraw experiences and feelingsSketch to make recordsBegin to control marks made with different mediaInvestigate tone by drawing light/dark lines using pencil.	-Experiment with various pencilsUse a sketchbook to document and develop ideasDraw from observation and imaginationExperiment with mark making. using alternative tools -Begin to draw with accuracyDiscuss shadows, light and dark.	-Consider scale and proportionCreate accurate observational drawingsIdentify and draw the effect of lightDraw for a sustained period of timeCollect and record visual informationDevelop techniques to create intricate	-Work in a sustained and independent way to create an accurate, detailed drawing. Developing key elements of their work (line, tone, pattern, texture)Use different techniques for purpose eg. different styles of shadingWork from a variety of sources including observation and	-Select appropriate media and techniques to achieve a specific outcomeDevelop their own styleDraw for a sustained period of time over a number of sessionsUse tone in drawings to achieve depth.	





	-Investigate textures by describing, naming, rubbing and copying.		-Have an awareness of how pattern can be used to create texture.	patterns – range of media.	photographs to develop own work	
-Experience and experiment with different types of paint e.g. poster, powder, watercolour and painting tools e.g. brushes, sticks, spongesExperiment with primary colours and use black and white to change the colour of paintUse paint to create a picture and be able to talk about it.	-Begin to explore and experiment with the primary coloursBegin to mix colours to make new coloursDescribe collections of colours (shades of blue etc.) -Describe favourite colours and why colours may be used for different purposesExplore a range of paint, brush sizes and tools.	-Begin to describe a range of colours. -Mix primary colours to make secondary colours. -Be able to discuss the colour wheel. -Talk about why they have selected colours for their artwork. -Begin to use a range of paint and discuss why some are more suited to particular painting styles.	-Make tints of one colour by adding black / whiteMix a range of secondary colours to make tertiary coloursExplore a variety of media to create colour (paint, crayon, coloured pencil, textiles, ink, pastels etc)Demonstrate increasing control of the types of marks made to create certain effects.	-Make tints, tones and shades using white, grey and blackObserve colour and suggest why it has been usedIndependently choose the right paint and / or equipment for the taskSelect colour to reflect moodBegin to discuss how they are influenced by the work of other artists.	-Make and discuss hue, tint, tone, shade and moodMix colours, shades, tones, tints with confidence, building on previous knowledgeSelect colour for purpose explaining choicesDiscuss how colour can be used to express ideas, feelings and mood.	-Select colour to express feelingsDiscuss harmonious and contrasting colours and their placement on the colour wheelWork in a sustained and independent way, developing own styleUse colours to create atmosphere and light effects.





Sculpture (links to DT objectives)	-Handle and manipulate different malleable materials e.g. clay, playdough, sandBuild with recyclable resourcesBuild and sculpt using natural materials.	-Enjoy handling, feeling and manipulating a range of materialsConstruct using a range of mediaCut shapes using scissors and other modelling tools in a safe way.		-Plan, shape, mould and make constructions from different materialsUnderstand the different adhesives and methods used in constructionShow an awareness of how texture, form and shape can be transferred from 2D to 3D.	-Discuss the work of other sculptors and architects and how these have influenced their own work / designsWork in a safe, organised way, caring for equipment. Secure work to continue at a later dateMake slip to join and secure pieces of clay togetherAdapt work when necessary and explain why.		
Printing	-Take rubbings of textured surfaces in the outdoors. -Use a stencil.	-Take rubbings from textured surfaces: e.g leaf, coin, tree bark. -Print pictures with a range of materials.	-Begin to explore impressed printing e.g. with Styrofoam/ polystyreneExplore relief printing using string and card.	-Design and create a repeated relief print considering background paperUnderstand the difference between repeat printing and mono printing.	-Explore the process of mono printingDemonstrate an awareness of printing with multiple colours.	-Design and create a Collagraph print using a range of materials. -Gain experience in overlaying colours.	-Combine different printing techniques within the same piece of artworkExplore, experiment, plan and collect source material for future work.
Collage	-Handle and manipulate a variety of materialsTear paper to make a collage.	-Begin to use scissors and tearing to create a range of shapesCreate an image from a variety of cut or torn mediaArrange and glue materials to different backgrounds.	-Develops a range of cutting, tearing and fixing techniques to create a specific pictureUse scissors in a controlled way to cut with accuracy.	-Collect and select textured papers to form a collaged image.	-Experiment with a range of collage techniques such as tearing, overlapping and layering to create collaged images.	-Add collage to a painted, printed or drawn background to enhance work.	





Textiles	-Decorate a piece of fabricShow experience of weaving using ribbon, yarn, laces, paperUse different fabric in role play and expressive dance.	-Begin to identify different forms of textiles, discussing texturesExperience different approaches to simple weaving (paper, twigs).	- Explain how to thread a needle and have a goUse large eyed needles, different thicknesses of thread and different sized running stitches to draw with.	-Use smaller eyed needles and finer threadsDevelop proficiency in running stitch and start to explore other simple stitches (backstitch)Show experience in changing and modifying threads.	-Use a wider variety of stitches to 'draw' with and develop pattern and texture (cross stitch, seeding)Change and modify threads and fabrics, use language appropriate to skill and technique.	-Use a wider variety of stitches to 'draw' with and develop pattern and texture (cross stitch, seeding, zig zag stitch)Select and use materials to achieve a specific outcomeEmbellish work, using a variety of techniquesDemonstrate experience in combining techniques to produce an end piece.	-Use a wider variety of stitches to develop pattern and texture (cross stitch, seeding, zig zag stitch, chain stitch)Develop experience in embellishing, pooling together experiences in texture to complete a piece – drawing, sticking, cutting, paint, weaving, layering etc Begin to apply decorations using beads, buttons etc.
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